# MIGRATING GOOGLE CLOUD SDK TO THE CLOUD CASE STUDY: GAE LAUNCHER

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- Background
  - Cloud SDK and IDE Tools
  - IDE Tools
  - State of the Art
    - Related Work
- Methodology
  - Cloud IDEaaS Serving purpose and proposed model (I)
  - Cloud IDEaaS Serving purpose and proposed model (II)
  - Cloud SDK part of the SaaS
  - IDEaaS cloud layer
- Case Study: GAE Launcher
  - Migrating Google Cloud SDK
  - IDE Features and Development
- Business models
  - Pay as you go Coding (PaygoC)
  - On Demand Coding (ODC)
- 6 Conclusions

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#### Cloud SDK

#### Supported Technologies

- Role
  - SDK commonly represents a set of tools for Cloud Platforms
  - CLI (Command Line Interface)
  - GUI (Graphical User Interface)
- Supported Programming Languages

Cloud Provider	Denomination	PaaS Supported Programming Languages	
Google	Google App Engine	Go, PHP, Java, Python, Node, .NET, Ruby	
Amazon	AWS Elastic Beabstalk	Java, .NET, PHP, Node.js, Python, Ruby, Go, Dockers	
Microsoft	Azure Cloud	Java, .NET, PHP, Node.js, Python,	

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#### **IDE Tools**

- Google Cloud
  - JetBrains (Pycharm)
  - StackDriver
- Amazon Cloud
  - Amazon Web Service
- Azure Cloud
  - Visual Studio
  - KUDU

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#### State of the Art

#### Related Work

(J. Hausladen et al. 2014)

(L. Wu et al. 2011)

#### **Existing Online IDE Solutions**

Cloud 9 launched in 2012

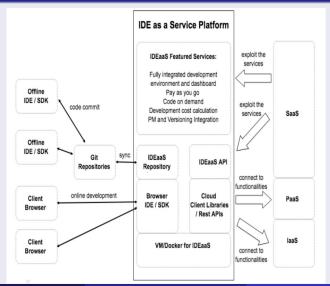
Condevy Founded in 2010

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# Cloud IDEaaS - Serving purpose and proposed model (I)

### Integrated Development Environment as a Service - Platform



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# Cloud IDEaaS - Serving purpose and proposed model (II)

#### **Expected Features**

- Browser based SDK fully integrated with the different service layers (PaaS, laaS) and their REST API-s or client libraries
- ② Browser based IDE encapsulating the SDK functionalities within the platform
- Oevelopment tool that fully exploits the pay per use or pay as you go model
- Coding Synchronization through Versioning or Agile Environments(GitHub, Jira etc.)

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# Cloud SDK part of the SaaS

### Browser based IDE/SDK running on Cloud Webserver VM

#### Cloud Clients

Web browsers, mobile apps, thin client, emulator terminal



#### SaaS

Tenant Services: GUI / API Browser based IDE offered as third party application

PaaS - Tenant Services: GUI / API / Application

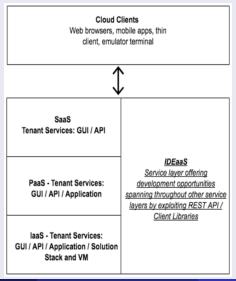
laaS - Tenant Services: GUI / API / Application / Solution Stack and VM

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# IDEaaS cloud layer

## IDEaaS incorporated into the cloud platform



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# Migrating Google Cloud SDK

#### Exploited Technologies

- Django Framework 1.11
- Python 2.7
- Modifying the appcfg.main(argv) of Google Client Libraries
- Browser based python development environment with Django framework
- Github project synchronization

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#### GAE Launcher SDK

#### Online SDK

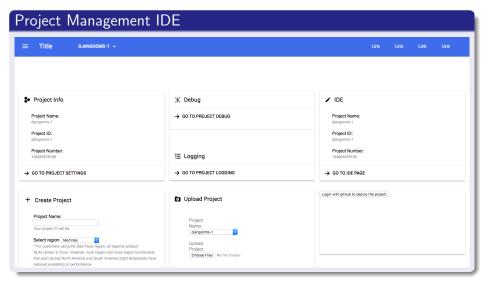


# GAE Launcher Developed Features

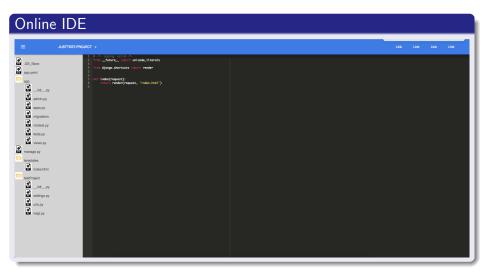
#### Current Features

- Create/Delete project
- Edit existing project files
- Cloud deployment on the GAE VM
- Rollback of deployment processes
- Logging retrieval
- Integration with other google cloud services for debugging

# GAE Launcher IDEaaS (I)



# GAE Launcher IDEaaS (II)



# GAELauncher adopted architecture based on IDEaaS models)

#### Architecture <<VM Instance>> Database Server <<Cloud VM>> End User - PC Project Databases <<connect to>> — GAF Launcher -<<utilize>> Web Browser Cloud Project Creation Project Source File Upload / Repository Synchronization <<Buckets>> <<store/retrieve>> Cloud Storage Online IDE Source code for code development and data store Project Deployment / Rollback <<RESTAPI Service>> Logging Information <<Web Services>> <<RESTAPI Service>> PM tools YouTrack/Jira/Asana Third party PM tools integration <<connect to>> -Agile SW Development <<RESTAPI Service>>

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# PaygoC

#### Characteristics

- Not a new business model to the cloud
- Adopted for coding utilizing resource hours
- Onfigurations on the online IDE shared among all the project developers
- Customer pricing might rely on per use basis, typically charged by the hour

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# On Demand Coding (ODC)

#### Characteristics

- Outsourcing services to be facilitated and optimized whenever coding expertise is needed on demand
- 2 Large open source development cloud based communities
- Fully integrated with existing freelancing platforms
- Improved security, development policies, project cost evaluation and avoid over budgeting

## PaygoC and ODC business model canvas

#### Lean Canvas

Key Partners  PM online tools and frameworks (Jira, ASANA etc.)  Cloud Providers (Amazon, Azure, Google etc.)  API, Third Party Libraries	Key Activities  Online Code Development and Deployment  Revenues generated from Cloud End Users and Developers  Key Resources Developers	Value Proposition  Coding Flexibility Real time Cooperative coding Faster application deployment Information sharing Increased time and cost productivity Improved freelancing opportunities	Customer Relationships  Cloud End User and Developer Services Cloud Console Platform  Channels Common cloud	Small and Medium Cloud oriented companies     Large cloud based enterprises
	,		Common cloud customers     Professional oriented social networks (Linkedin, Elance etc.)	

#### Cost Structure

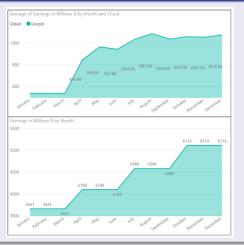
- · Development and Maintenance costs
- · Integration with third party services
- Contractual agreements
- Dedicated and shared cloud infrastructure costs

#### Revenue Streams

- Application Development based on PM and Developers online payments
- High revenues based on the number of projects developed

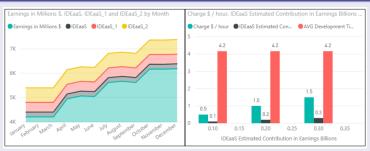
# PaygoC and ODC Statistics(I)

## Google and AWS cloud earnings taken from Statista



# PaygoC and ODC Statistics(II)

## Estimated improved earnings from IDEaaS



#### How?

Approximately 2 Milion cloud developers (accounting for 10% of global developers), with a daily overload of 4.2 hours.

The final earnings for three different charges of 0.5, 1 and 1.5\$/h to account up to 0.1, 0.2 and 0.3 Billion estimated yearly income increase

#### Conclusions

- New features based on cloud end user demands
- Possibility to generate solid revenues for every provider adopting the PaygoC and ODC business models
- GAE Launcher provides all the features already offered from the Desktop SDK application but integrating further new services
- Offline provisioning and online synchronization solution as well as integration with other existing tools
- Adopting machine learning and artificial intelligence will ease the cloud application development process in the near future. Online IDE become a must.

#### Cloud SDK

Supported Technologies

Thank You! Questions?